







# TWICE THE RHYTHM POWER

Korg puts digital technology in the most accessible, practical drum machine ever. The DDD-5 inherits the easy programming and dynamics that make the DDD-1 so popular. Plus it lets you instantly select preset rhythms without programming.

What a breakthrough for composing, jamming, stage and studio!

# PRESET MODE

Start with the presets. Twenty-four full banks are ready to play. Each with its own intro, fill-in, and ending variations. Add others from pattern & ROM cards.

Or create your own. The preset mode provides fast, flexible rhythm ideas for practice, jamming, and composing.







DYNAMIC DIGITAL DRUMS

## Twenty-four Banks of Basic Rhythms, Intros, Fill-ins and Endings

Presets include rock, heavy metal, jazz, and much more. Twenty-four sets of preset banks are built-in. Ready to play. Each one of these has a basic rhythm, an intro, a fill-in, and an ending. Just pick a preset and start playing. Still greater variety appears when you add a pattern & ROM card. Or use patterns that you create in the programmable mode. While playing, you can switch patterns at the touch of a footswitch or key. Tempo and swing value are included in preset memory. Output level, stereo pan setting, decay and sound assignments are also under your command. What could be handier for a casual jam session or putting ideas on tape?

### Fancier Licks with Eight Combination Memory Banks

Select any two patterns to use as basic rhythms. Select another two for fill-ins. Choose any one as an intro and another as an ending. Put all six patterns into one of the eight special combination memory banks. You might use the ROCK1 preset bank's ending as your intro. Change to a bossa nova in the middle. You can switch between your two basic rhythms and fill-ins by using a footswitch or the intro/fill-in key. Makes transitions to chorus and bridge more natural and flexible. Combination memory adds expressive power to preset convenience.

# DUAL MODE OPERATION

The best of both worlds? Believe it! Now you can shift patterns back and forth between preset and programmable modes. Change preset instruments. Add whole new preset patterns. Borrow preset patterns for programming. It's all possible with the DDD-5.

#### Edit Your Presets and Use Preset Patterns in Your Programs

Korg makes presets that you can "reset" to suit your needs. You can change any aspect of any preset bank. You can edit the pattern or add and replace instrument sounds in any basic rhythm, intro, fill-in, or ending. You can take a pattern that you created in the programmable mode and use it in the preset mode. It really is the best of both worlds—preset and programmable. Keep it simple or let your imagination take flight. With the DDD-5 the music is in your hands.

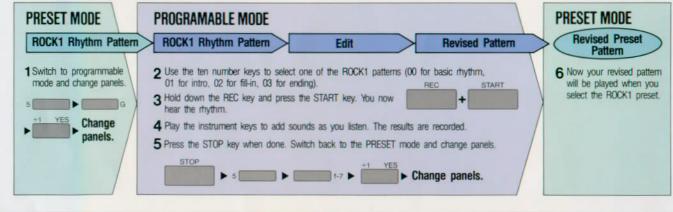
### Dual Overlay Panels for Fast, Positive Operation

You get separate overlay panels for the preset mode and the programmable mode. Pop off one and snap on the other. Instantly a different set of legends to remind you which keys do what. Say you want to edit one of the ROCK1 preset patterns. First change to the programmable mode and switch the overlay panels. Select the ROCK1 basic rhythm, intro, fill-in or ending. Then add new sounds as you listen to the original. Finally, switch back to the preset mode and change overlay panels. You can now use your edited ROCK1 rhythm as a preset.



#### In and Out of Dual Mode Operation

You can rearrange preset patterns and use different drum and percussion sounds. Dual mode operation makes it easy to get what you need. Here is an example.



## ROM/RAM CARD & MIDI

Optional ROM/RAM Cards Extend Your Rhythm Power. Connect with Sequencers, Keyboards and Other MIDI Equipment.

#### ROM Cards Offer More Sounds & Patterns. RAM Cards Let You Save Your Rhythms for Instant Recall

The DDD Series Sound Library offers you a huge selection of optional sounds. Use up to two cards at once. You also have the option of using DDD-5 sound & pattern cards in a broad selection of musical genres. Each comes with its own overlay panel. For fastest storage and access to your own rhythms, use a RAM card. Each holds your patterns, songs, and INST settings.

#### Ready for Full Spec MIDI Applications

Sync up with other drum machines and sequencers. Interface with keyboards and computers. Jam over modern linkups. With MIDI the sky's the limit. And Korg gave the DDD-5 full MIDI specs to prove it. You can record patterns including tuning and decay settings controlled by an external keyboard. Program change data can switch your INST settings. Transmission and reception of system exclusive messages allows data storage in the Korg SQD-1.





Your Source for Drum/Percussion Sounds and Demo Patterns

#### **DDD Series ROM Cards**



This series of cards provides high quality PCM digital sounds for use in the DDD-1, DDD-5 and future **DDD** Series equipment

#### **DRUM SET SERIES**

ROCK 1

BASS DRUM, SNARE DRUM, HI TOM, MID TOM, LO TOM

BASS DRUM, SNARE DRUM, MID FUNNEL TOM, LO FUNNEL TOM, CLOSED HI HAT, HALF CLOSED HI HAT

ROCK 3 (AMBIANCE)

DDC-A12

BASS DRUM, SNARE DRUM, HI TOM, MID TOM, LO TOM

ROCK 4 (HYDRAULIC)

BASS DRUM 1 ~ 2, SNARE DRUM, HI TOM, MID, TOM, LO

BASS DRUM, SNARE DRUM, HI TOM, MID TOM, LO TOM. PEDAL CLOSED HI HAT

FUSION 1

PICCOLO SNARE 1, PICCOLO SNARE 2, SWISH CYMBAL (18 inch), SWISH CYMBAL (18 inch+16 inch)

FUSION 2 (FIBERSKIN)

DDC-A14

BASS DRUM, SNARE DRUM 1 - 2, HI TOM, LO TOM

E. DRUMS 1

BASS DRUM 1, BASS DRUM 2, SNARE DRUM 1, SNARE DRUM 2, HI TOM, MID TOM

E. DRUMS 2

BASS DRUM 1, BASS DRUM 2, SNARE DRUM 1, SNARE DRUM 2, HI TOM, MID TOM

E. DRUM 3

DDC-A15

BASS DRUM, SNARE DRUM 1 - 2, TOM 1 - 3

BRUSHING 1

DDC-A07

SNARE DRUM 1, SNARE DRUM 2, HI TOM, MID TOM

RHYTHM BOX

DDC-A16

BASS DRUM, SNARE DRUM 1 ~ 2, HI TOM, LO TOM CLOSED HI HAT, OPEN HI HAT, HAND CLAPS

GATE REVERB 1

BASS DRUM, SNARE DRUM, HI TOM, MID TOM, LO TOM. REVERSE RIDE

GATE REVERB 2

DDC-A09

BASS DRUM 1, BASS DRUM 2, BASS DRUM 3, SNARE DRUM 1, SNARE DRUM 2, SNARE DRUM 3

GATE REVERB 3

DDC-A10

BASS DRUM, SNARE DRUM, HI TOM, MID TOM

■ GATE REVERB 4

DDC-A11

BASS DRUM, SNARE DRUM 1, SNARE DRUM 2, TOM 1, TOM 2

#### PERCUSSION SERIES

HI CONGA (OPEN), LO CONGA (OPEN), HI CONGA (MUTE), HI CONGA (SLAP), GUIRO (LONG), GUIRO (SHORT), CUICA 1, CUICA 2

LATIN 2

**DDC-802** 

HI BONGO (OPEN), LO BONGO (OPEN), HI BONGO (MUTE), HI BONGO (SLAP), CLAVES, JINGLE-BELL, TRIANGLE (MUTE), TRIANGLE (OPEN)

TIMBALES 1, TIMBALES 2, TIMBALES (SIDE STICK), BONGO (STICK HIT), AGO-GO (MUTE), BRAZILIAN WHISTLE, SPLASH

SHAKER, AGO-GO, TAMBOURINE, WOODEN PLATE, WIND CHIME

**LATIN 5** 

HI CONGA (OPEN), LO CONGA (OPEN), HI CONGA (MUTE), HI CONGA (SLAP), WOOD BLOCK, FRYING PAN, GARBAGE CYMBAL

JAPANESE 1

TUZUMI, MOKUGYO, TAIKO (SMALL), KIUCHI, TAIKO (LARGE)

TABLA (NA), TABLA (TE), TABLA (KA), TABLA (DE), TABLA (YI)

AFRICAN 1

**DDC-809** 

TALKING DRUM 1-3

DDC-B10

GAMELAN GENDER 1-4

GATE PERCUSSION DDC-B08 HI BONGO, LO BONGO, WOOD BLOCK, COWBELL, FRYING

#### SOUND EFFECT SERIES

ORCHESTRA 1

DDC-C01

TIMPANI, BRASS HIT 1, BRASS HIT 2, BRASS HIT 3

ORCHESTRA 2

DDC-C03

ORCHESTRA HIT 1, ORCHESTRA HIT 2, ORCHESTRA HIT 3

VARIATION 1 GUN SHOT, BROKEN GLASS, CASH REGISTER, DROP OF

VARIATION 2

DDC-C04

GUN SHOT, BOMB, JACK HAMMER, TYPE-WRITER

VARIATION 3 (BASS) SLAP BASS 1 (THUMB), SLAP BASS 2 (PULL), BASS MUTE 1, BASS MUTE 2, BASS PICKING, SYNTH BASS

VARIATION 4

TAPE RIP, SODA CAP, AIR BAG, CAR HORN, CAMERA, CAR DOOR, 6" GONG

■ REVERSE 1

MID TOM, LO TOM, HI HAT 1, HI HAT 2, RIDE, CRASH 1, CRASH 2

■ HAND CLAPS & FINGER SNAPS

DDC-C07 HAND CLAP 1, HAND CLAP 2, HAND CLAPS 1, HAND CLAPS 2, HAND CLAPS 3, FINGER SNAP 1, FINGER SNAP 2, FINGER

#### CYMBAL SERIES

CRASH (16 inch MEDIUM), CRASH (18 inch ROCK)

CYMBAL 2

DDC-D02

RIDE 1 (18 inch CRASH RIDE), RIDE 2 (20 inch BELL HIT)

CYMBAL 3 SPLASH 1-2, SWISH

DDC-D03

CYMBAL 4 RIDE CHIP, RIDE CUP

CHINA CYMBAL

DDC-D04

DDC-D05

#### **PROFESSIONAL SERIES**

TIMBALES 1

DDC-E01

TIMBALE 1 (HI), TIMBALE 2 (LOW), TIMBALE 3 (RIM), TIMBALE 4 (SIDE STICK)

BASS DRUM 1

BASS DRUM 1, BASS DRUM 2, BASS DRUM 3, BASS DRUM 4

BASS DRUMS 2 BASS DRUM 1~3

DDC-E07

SNARE DRUM 1 **DDC-E03** SNARE DRUM 1 (Ambiance), SNARE DRUM 2, SNARE DRUM

SOUND EFFECT 1

SNARE DRUM 2 SNARE DRUM 1, SNARE DRUM 2, SNARE DRUM 3, ELEC. SNARE DRUM

3 ROLL

HI TOM 1, MID TOM 1-2, LO TOM 1-2

DDC-E05

DDC-E06

Memory card ROM options for DDD-5 (Demo patterns included)

BROKEN GLASS 1, BROKEN GLASS 2, DOOR SLAM



**DDD-5 Cards include** patterns that demonstrate the use of each of the featured sounds.

ROCK 1

BASS DRUM, PICCOLO SNARE, HI TOM, MID TOM, LO TOM

E. DRUM 1 (BASS), E. DRUM 2, E. DRUM 3, E. DRUM 4, E. DRUM 5 (NOISE)

E. DRUMS 1

DFC-B02

JAPANESE O-DAIKO, SHIME-DAIKO, X-STICKS, ATARI-GANE

ETHNIC PERCUSSION

TABLA (KA), TABLA (GE), TABLA (TE), MOROCCO BENDIR GATE TOM & GATE PERCUSSION DFC-A03 HI TOM, MID TOM, RIM SHOT, COW BELL, TAMBOURINE

MEMORY CARD ROM PATTERN/SOUND DATA for DDD-5 (with Preset Pattern)

Expand your repertoire with Korg's selection of ROM cards for the DDD-5. Use the sounds in the programmable mode. Included are 24 patterns (plus separate intros, fill-ins and endings) ready to use in the preset mode. A great way to bring out more musical ideas and show off the full potential of the DDD-5.

☐ ROCK & HEAVY

METAL □ JAZZ

DFC-P01 DFC-P02

☐ LATIN & TANGO DEC-PO3

☐ FUNK & REGGAE DFC-P04

# PROGRAMMABLE MODE

When you want to be creative. Korg makes it easy. The DDD-5's twenty-nine sounds are ready to be played and programmed in any way you like. Access hundreds more sounds from ROM cards—up to two cards can be used at once. Touch sensitive keys give you expressive control over instrument dynamics.



#### Full Editing and Programming Facilities for Original Pattern Creation

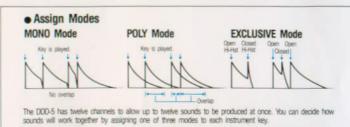
Shift to the programmable mode when you want to create your own original patterns and songs. Tap the DDD-5's keys in real-time while listening to the metronome. Or program one step at a time. Switch between real-time and step-time programming any time you like. All sequence parameters are under your control, including the tuning, decay time, and dynamics of each note. You can copy patterns, songs and instrument settings, copy from ROM cards and store to RAM cards. These and other Korg facilities support your creativity with new speed, efficiency, and convenience.

#### Use 29 Built-in PCM Digital Sounds Plus up to Two Optional ROM Cards at Once

Stunning realism comes from PCM digital sound quality. You start with the 29 internal sounds-a combined drum kit and percussion ensemble plus electric bass. But you can go on to add hundreds more exotic and astounding sounds available on Korg ROM cards. Up to two ROM cards will fit inside at once. You can tune each sound over a 1-octave range, and set its decay time and output volume over a 16-step range. So you can create octoban or melody tom arrangements, not to mention muted and gated effects. Arrange your drum set any way you please. Pan each sound to one of seven positions in the stereo array. Use the mode assignments—the POLY mode allows overlapping of the same sound up to twelve times. Up to six such "INST" settings can be saved for later recall.

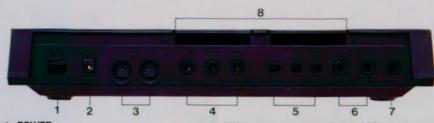
#### Dynamic Real-Time Touch Sensitive Keys and Multiple Data Memory

Touch sensitive keys respond to how hard you tap, like real drums. So you can really "play" the DDD-5, while recording your performance as a pattern for later playback. "Tap Tempo" lets you vary the tempo as you play. You can add names to patterns and songs. And you can include initial tempo data, tempo changes, and repeats with your stored data.



MONO: Each sound starts anew when you play a key repeatedly, thereby cutting off the previous sound. POLY: Sounds overlap each other when you play the same key repeatedly.

EXCLUSIVE: Prevents interference between different sounds on the same channel (to avoid open and closed hi-hat at the same time, for instance).



- 1. POWER
- 2. DC9V: Connects to supplied AC adaptor.
- 3. MIDI: Jacks for connection to MIDI drum pads. Synths, and other MIDI equipment.
- 4. FOOT SWITCH: PS-1/PS-2 inputs for foot switching of start/stop, intro/fill-in, and tap tempo.
- 5. TAPE: For sync with a multi-track recorder; or for data storage and retrieval on cassette.
- 6. OUTPUT: Sound output to mixing console, amp, effects, etc. Has RIGHT/MONO jack for monophonic
- 7. PHONES: Headphone jack
- 8. CARD 1 & 2: Slots for ROM and RAM cards.

#### DDD-5 SPECIFICATIONS

•SOUND SOURCE: BASS DRUM × 3, SNARE DRUM × 3, RIMSHOT, CLOSED HIHAT, OPEN HIHAT RIDE, CRASH, STICK, HIGH TOM, MIDDLE TOM, LOW TOM, HIGH CONGA, LOW CONGA, MUTED CONGA, TIMBALE, CLAPS, HIGH BONGO, LOW BONGO, COWBELL, CLAVES, TAMBOURINE, CABASA, AGOGO, THUMB BASS, PULL BASS (29 internal sound sources), Up to 2 ROM Voice or ROM Voice/Pattern cards •MEMORY: 100 patterns, Maximum note strorage 4400, 24 songs (99 parts per song) •PRESET MODE: Preset rhythm pattern (Intro, Rhythm, Fill, Ending) × 24, Combination × 8, Function (Clock, Output level, Pan, Tune, Decay, Assign., Operation, Data transfer) . PROGRAMMABLE MODE: Pattern Functions Pattern select, Time Signature (1/4 - 64/32), Number of bars (1 - 99) Resolution (1/4 - HIGH), Roll rate (1/4 - 1/32T), Flam time (0 - 55 msec), Sequence parameter (Tune Decay, Dynamics), Tempo ( ) =40 - 250), Erase, Swing, Copy, Append, Available memory, Clear, External Copy|Song Function|Song select, Create, Repeat, Tempo Change, Insert, Delete, Initial tempo, Copy, Clear Instrument Setting Functions Setting select (0~5), Output level (0~15), Stereo Pan (L3-L2-L1-C-

R1-R2-R3), Total tune (0 - 127), Total decay (0 - 15), Instrument assign (Assign Mode POLY-MONO-RT-R-R3), Total tune (0~127), Total decay (0~15), Instituting the assign (Assign Note Policinous) EXCLUSIVE), Touch sense (0~9), Copy [System Function] Clock (INT, MIDI, TAPE), MIDI receive (MIDI channel 1—16), MIDI transmit (MIDI channel 1—16), MEDI transmit (MIDI channel 1—16), MEDI transmit (MIDI) • CONTROLS: Instrument key × 7, Instrument group key, Start key, Stop key, Rec key, Roll key, Flam key, Tap tempo key, Function select key × 13, Numeric key pad, —1/NO key, +/YES key, Cursor key ◀▶, Data slider, Volume slider • INDICATORS: 2-line 16 character LCD, REC LED, RUN LED, Function mode LED, Instrument group LED's . REAR PANEL: Phones, Output (L, R/MONO), Tape (IN, OUT), Tape level switch, Start/Stop footswitch, Intro Fill-in Foot-switch, Tap tempo Footswitch, MIDI IN/OUT, DC 9V IN, Power ON/OFF switch, Card slots (1, 2) ◆POWER SUPPLY: AC Power Adaptor (9V/300mA) ◆DIMENSIONS: 340(W) × 231(D) × 62(H)mm ◆WEIGHT: 1,5kg ◆Accessories: Front panels (PRESET MODE, PROGRAMMABLE MODE), 9V AC Power Adaptor, Pattern chart, Demonstration data

#### **DDD-5 OPTIONS**

- SOUND LIBRARY
- MEMORY CARD ROM
- MEMORY CARD ROM PATTERN/SOUND DATA for DDD-5 (with Demonstration Song)
- MEMORY CARD ROM PATTERN/SOUND DATA for DDD-5 (with Preset Pattern)
- MEMORY CARD RAM MCR-02
- SOFT CASE SC-5
- PEDAL SWITCH PS-1 PS-2
- SYNC/MIDI CABLE (1.5m/3m/5m)

MEMORY CARD ROM



MEMORY CARD ROM PATTERN/SOUND DATA for DDD-5



MEMORY CARD **RAM MCR-2** 















DYNAMIC DIGITAL Sampling Board Option; Six Separate Sound Outputs;

\*Specifications and features are subject to change without notice for further improv \*Color reproduction in printed materials may differ from actual product appearance

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Korg products are manufactured under strict specifications and voltages required by each country. These products are warranted by the Korg distributor only in each country. Any Korg product not sold with a warranty card or carrying serial number disqualifies the product sold from the manufacturer'sidistributor's warranty and liability. This requirement is for your own protection and safety.

People and Technology in Harmony



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